**NEED FOR SPEED MOST WANTED**

* **Introduction:**

Need for Speed Most Wanted is a racing video-game developed by EA Canada and published by

Electronic Arts. It is the tenth installment in the Need for Speed series. The game features street racing- oriented gameplay, with certain customization options from the Need for Speed: Underground series. The game is succeeded by Need for Speed: Carbon, which serves as equal to Most Wanted, and later Need for Speed: World, which features both the cities of Rock port and Palmont, making that game as successor to both Most Wanted and Carbon.

“People Remember The Crashes But DRIVER Remembers The Near Misses.” So enter the Rockport City and feel the SPEED…….

* **Game Version:**
* NFS Most Wanted English Version
* **Car Settings:**
* Part, Performance (Pro, SuperPro, and Ultimate) not allowed.
* Junk man not allowed.
* Personal save files are NOT allowed.
* Provided save file must be used for car setting.
* The Course selection may be changed prior to the tournament. Players will be informed of any such changes before the tournament.
* **Rules & Regulations:**
* You have to use provided key boards.
* At the end of each match, players must maintain the final screens and receive confirmation from a referee.
* Using Reverse and Accelerator simultaneously at launch to get Speed boost is not allowed.
* All rights regarding changing rules in worst case are reserved.
* All participants are required to report 30 minutes before the event starts, to the reporting desk.
* Every participant should have his college-identity card or at least one proof of identity. All the teams are required to bring the registration receipt with them.
* In case of inconvenience, participants are required to seek any of the volunteers present.
* Any misbehavior of participant during event around may lead to eliminate from the round he/she is currently in.
* All the team members must be present during the event at the specified time. If the team is absent, it will be disqualified.
* No extra time will be given to any team under any circumstances. Decision of the judges is final.
* Organizers are not responsible for any loss in property, injury and delays caused by participants during the event.
* If there is any damage to the tools provided or instruments then the team to which the instrument was given would be liable to pay for the damage.
* Other instructions will be provided on the day of event
* Participants are required to stay up to date with the

Website.

* All the rights are reserved with Paroksha 2k16 committee.
* **Entry Fees** : Rs. 50 /-
* Coordinators:

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